# Al-Hussein Bin Talal University 

College of

## Information Technology

Department of Software Engineering

Study plan
(2018/2019)

## Objectives:

1. To provide students with an understanding of the fundamental knowledge prerequisite for the practice of or for advanced study in Software Engineering, including its scientific principles, rigorous analysis, and creative design.
2. To provide students with the broad education, including knowledge of important current issues in engineering with emphasis on Software Engineering, necessary for productive careers in the public or private sectors or for the pursuit of graduate education.
3. To develop skills for clear communication and responsible teamwork and to inculcate professional attitudes and ethics, so that students are prepared for the complex modern work environment and for lifelong learning.
4. To provide an environment that enables students to pursue their goals in an innovative program that is rigorous and challenging, open and supportive.

## 1. Framework for B.Sc. Degree ( 132 Semester Credits)

| Classification | Credit Hours |  |  |
| :--- | :---: | :---: | :---: |
|  | Compulsory | Elective | Total |
| University Requirements | 21 | 6 | 27 |
| College Requirements | 25 | - | 25 |
| Department Requirements: | 68 | 9 | 77 |
| Free Electives | - | 3 | 3 |
| Total $=$ | 105 | 27 | 132 |

## 2. University Requirements: ( 27 Credit Hours)

2. 3. Compulsory : (21Credit Hours)

| Course No. | Course Title | Cr. Hr. | Lecture | Lab. | $\begin{gathered} \hline \text { Prerequisite } \\ \text { or } \\ \text { *Corequisite } \\ \hline \end{gathered}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0100101 | Military Sciences | 3 | 3 | - | - |
| 0201101 | Arabic Language | 3 | 3 | - | 0201099 |
| 0202101 | English Language | 3 | 3 | - | 0202099 |
| 0205100 | National Education | 3 | 3 | - | - |
|  | Total | 12 |  |  |  |

## 2. 2. Elective: (6 Credit Hours)

Elective Courses with Total of (6) Credit Hours. Student must select six credit hours from each of the following:

| Course No. | Course Title | Cr. Hr. | Lecture | Prerequisite <br> or *Corequisite |  |  |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: |
| Package of Humanity Courses |  |  |  |  |  |  |
| 0214099 | French Language | 3 | 3 | - |  |  |
| 0206101 | Introduction to Libraries' Science | 3 | 3 | - |  |  |
| 0209101 | Spanish Language | 3 | 3 | - |  |  |
| 0207101 | German Language | 3 | 3 | - |  |  |
| 0202102 | Communication Skills in English | 3 | 3 | 0202101 |  |  |
| 0201102 | Communication Skills in Arabic | 3 | 3 | 0201101 |  |  |
|  | Package of Economic \& Social Science Courses |  |  |  |  |  |
| 0701100 | Jordan's Contribution in the Human | 3 | 3 | - |  |  |
| 0412100 | Civilization | Economy In our Lives | 3 | 3 | - |  |
| 0411101 | Principles of Management | 3 | 3 | - |  |  |
| 0704105 | Cultural Heritage and People | 3 | 3 | - |  |  |
| 0100111 | Islamic Culture | 3 | 3 | - |  |  |
| 0113112 | Principles of Psychology | 3 | 3 | - |  |  |
| 0205131 | Law in our Life | 3 | 3 | - |  |  |
| 0102141 | Principles of Education | 3 | 3 | - |  |  |
| 0100172 | History of Jerusalem | 3 | 3 | - |  |  |
| 0100173 | History of the Arabic-Islamic Culture | 3 | 3 | - |  |  |
| 011222 | Skill | 3 | 3 | - |  |  |
|  | Package of Science \& Technology, Agriculture, \& Health Courses |  |  |  |  |  |
| 0502100 | Environmental Issues | 3 | 3 | - |  |  |
| 0303100 | Introduction to Astronomy | 3 | 3 | - |  |  |
| 0100171 | Principles of Physical Education | 3 | 3 | - |  |  |

## 3. College Requirements: ( $\mathbf{2 5}$ Credit Hours)

| Course No. | Course Title | Cr. hr. | Lecture | Lab. | Prerequisite <br> or * |  |  |  |  |
| :---: | :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0302101 | Calculus I | 3 | 3 | - | - |  |  |  |  |
| 0302102 | Calculus II | 3 | 3 | - | 0302101 |  |  |  |  |
| 0303106 | General Physics for Computer Students | 3 | 3 | - | - |  |  |  |  |
| 0303107 | General Physics Lab for Computer <br> Students | 1 | - | 1 | 0303106 |  |  |  |  |
| 0612102 | Discrete Mathematics | 3 | 3 | - | - |  |  |  |  |
| 0612114 | C++ Programming | 3 | 2 | 3 | 0612099 |  |  |  |  |
| 0612213 | Object-Oriented Programming I | 3 | 2 | 3 | 0612114 |  |  |  |  |
| 0612331 | Computer Operating Systems | 3 | 3 | - | 0612114 |  |  |  |  |
| 0613101 | Fundamentals of Information <br> Technology | 3 | 3 | - | - |  |  |  |  |
|  | Total |  |  |  |  |  | $\mathbf{2 5}$ |  |  |

## 4. Department Requirements (77 Credit Hours)

## Course Numbering

The indications of the course subject's digits:

| Field Number | Specialization |
| :---: | :--- |
| 0 | Fundamental |
| 1 | Software Requirements Engineering, Economics, <br> Documentation |
| 2 | Software Modeling, Designing, and implementation |
| 3 | Software Verification and Validation |
| 4 | Software Construction and Evolution |
| 5 | Software Project Management and Quality |
| 6 | Software Engineering Tools and Techniques |
| 9 | Graduation Project, Filed Training, Special Topics |

## Example

| Software Requirements Engineering |  |  |  |  | $\mathbf{0 6 1 4 2 1 2}$ |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 6 | 1 | 4 | 2 | 1 | 2 |
| College |  | Department |  | Level | Field | Sequence |

## 4. 1. Department Core: (68 Credit Hours)



## 4. 2. Department Electives: ( 9 Credit Hours)

| Course No. | Course Title | Cr. Hr. | Lecture | Lab.Prerequisite <br> or $*$ Co <br> requisite |  |
| :---: | :--- | :---: | :---: | :---: | :---: |
| 0612313 | Visual Programming Language I | 3 | 2 | 3 | 0612213 |
| 0612315 | Object-Oriented Programming II | 3 | 2 | 3 | 0612213 |
| 0613324 | Computer Modeling and Simulation | 3 | 2 | 3 | 0612224 |
| 0613355 | Genetic Algorithms | 3 | 2 | 3 | 0612224 |
| 0613453 | Information Retrieval | 3 | 3 | - | 0613313 |
| 0614361 | Information Systems Aided Tools | 3 | 2 | 3 | 0614321 |
| 0614442 | Software Re-Engineering Techniques | 3 | 3 | - | 0614441 |
| 0614453 | Formal Methods in Software <br> Engineering | 3 | 3 | - | 0614321 |
| 0614491 | Special Topics in Software <br> Engineering | 3 | 3 | - | Department <br> Approval |

## 5. Free Elective ( 3 Credit Hours)

Courses to be taken from University wide open Courses.

## Study Plan Guide for the Bachelor Degree in Software Engineering

| First Year |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| First Term |  |  |  |  |
| Course No. | Course Title | Cr. hr. | Prerequisite | Co-requisite |
| - | University Requirements Compulsory | 3 | - | - |
| 0302101 | Calculus I | 3 | 0201099 | - |
| 0303106 | General Physics for computer science | 3 | - | - |
| 0613101 | Principles of Information Technology | 3 | - | - |
|  | Total | 12 |  |  |
| Second Term |  |  |  |  |
| Course No. | Course Title | Cr. hr. | Prerequisite | Co-requisite |
| - | University Requirements Electives | 3 | - | - |
| 0451100 | Principles of Management and Marketing | 3 | - | - |
| 0302102 | Calculus II | 3 | 0302101 | - |
| 0303107 | General Physics Lab for computer science | 1 | 0303106 | - |
| 0612102 | Discrete Mathematics | 3 | - | - |
| 0612114 | C++ Programming | 3 | 0612099 | - |
|  | Total | 16 |  |  |


| Second Year |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| First Term |  |  |  |  |
| Course No. | Course Title | Cr. hr. | Prerequisite | Co-requisite |
| 0302131 | Fundamentals of Probability and Statistics | 3 | 0612102 | - |
| 0612213 | Object-Oriented Programming I | 3 | 0612114 | - |
| 0613201 | Fundamentals of Information Systems | 3 | $\begin{aligned} & 0613101 \\ & 0451100 \end{aligned}$ | - |
| 0614201 | Technical Writing Skills | 1 | 0202101 | - |
| - | University Requirements Compulsory | 3 | - | - |
| - | University Requirements Elective | 3 | - | - |
|  | Total | 16 |  |  |
| Second Term |  |  |  |  |
| Course No. | Course Title | Cr. hr. | Prerequisite | Co-requisite |
| 0612224 | Algorithms and Data Structures | 3 | 0612213 | - |
| 0613212 | Systems Analysis | 3 | 0613201 | - |
| 0614202 | Professional and Ethical Practices | 1 | 0613101 | - |
| 0614214 | Software Requirements Engineering | 3 | 0613101 | - |
| - | Department Elective | 3 | - | - |
| - | University Requirements Compulsory | 3 | - | - |
|  | Total | 16 |  |  |


| Third Year |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| First Term |  |  |  |  |
| Course No. | Course Title | Cr. hr. | Prerequisite | Co-requisite |
| 0612331 | Computer Operating Systems | 3 | 0612114 | - |
| 0613313 | Database Systems | 3 | 0613210 | - |
| 0613341 | Internet Programming | 3 | 0612213 | - |
| 0614321 | Software Design and Implementation | 3 | 0614214 | - |
| 0614351 | Software Project Management and Quality | 3 | 0614214 | - |
| - | University Requirements Compulsory | 3 | - | - |
|  | Total | 18 |  |  |
| Second Term |  |  |  |  |
| Course No. | Course Title | Cr. hr. | Prerequisite | Co-requisite |
| 0612332 | Introduction to Computer Networks | 3 | 0612331 |  |
| 0612342 | Artificial Intelligence | 3 | 0612224 | - |
| 0613434 | Multimedia Systems | 3 | 0612213 | - |
| 0613442 | Electronic Commerce | 3 | 0613341 | - |
| 0614332 | Software Verification and Validation | 3 | 0614321 | - |
| - | University Requirements Electives | 3 | - | - |
|  | Total | 18 |  |  |


| Fourth Year |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| First Term |  |  |  |  |
| Course No. | Course Title | Cr. hr. | Prerequisite | Co-requisite |
| 0612443 | Image Processing | 3 | 0612224 | - |
| 0614421 | Human Computer Interaction | 3 | 0614321 | - |
| 0614441 | Software Construction and Evolving | 3 | 0614321 | - |
| - | Department Elective | 3 | - | - |
| - | University Requirements Elective | 3 | - | - |
| - | University Requirements Elective | 3 | - | - |
|  | Total | 18 |  |  |
| Second Term |  |  |  |  |
| Course No. | Course Title | Cr. hr. | Prerequisite | Co-requisite |
| 0613322 | A Fourth Generation Language | 3 | 0613313 | - |
| 0614390 | Field Training * | 3 | $\begin{gathered} \text { Finishing } 60 \\ \text { C.H. } \\ \hline \end{gathered}$ | - |
| 0614453 | Formal Methods in Software Engineering | 3 | 0614321 | - |
| 0614490 | Graduation Project - Software Engineering | 3 | $\begin{gathered} \text { Finishing } 90 \\ \text { C.H. } \\ \hline \end{gathered}$ | - |
| - | Free Elective | 3 | - | - |
| - | Department Elective | 3 | - | - |
|  | Total | 18 |  |  |

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# Description of Courses Offered by Department of Software Engineering 

| Course Number | Course Name and Description |
| :---: | :---: |
| 0614201 | Technical Writing Skills <br> Practice in effective writing and clear thinking at all levels, including the sentence and paragraph, with emphasis on the essay and research report. Specific steps reviewed within the writing process include formulating purpose, identifying an audience, and selecting and using research resources and methods of development. Practical work on written research reports is also included. <br> Prerequisite:( 0202101) |
| 0614202 | Professional and Ethical Practices <br> Introduction to the topic; Problems of ethical decision-making; Professional Societies and their codes of conduct and practice; Professionals and Professional Behavior; Formal laws do not make for ethics; Graduate careers in the $21^{\text {st }}$ century; Building the foundations to future career success; Group working and distributed enterprises; The law and contracts Safety critical systems and legal liability; A business view of contracts; IPR and copyright; IPR and patents; Computer misuse and the law; Case studies. <br> Prerequisite: (0613101) |
| 0614204 | Introduction to Software Engineering <br> Introduction to current techniques used in large-scale software development. Topics include requirements analysis, functional specifications, system design, implementation, testing and maintenance. <br> Prerequisite: ( 0613101) |
| 0614214 | Software Requirements Engineering <br> Methodologies, approaches, and techniques associated with software requirements analysis and definition; process for defining requirements of a system including feasibility study, requirements elicitation, formal specification, modeling, validation, verification, and documentation; other topics include cooperative teamwork and project management; first semester of a two-semester capstone project in which students work with a customer. <br> Prerequisite: ( 0613101) |
| 0614321 | Software Design and Implementing <br> Methodologies, approaches, and techniques associated with software design and implementation of a software system; other topics include software design for reuse using patterns, cooperative teamwork, project management, and documentation; second semester of a two-semester capstone project in which students design and implement a real-world application specified in 0614212 . Practical work for three hours weekly is also included. <br> Prerequisite: (0614214) |


| Course Number | Course Name and Description |
| :---: | :---: |
| 0614332 | Software Verification and Validation <br> Methodologies, approaches, and techniques associated with ensuring that a software product correctly implements a specific function (verification) and meets the customer requirements (validation). The main topics include: Management Review, Technical Review, Walkthrough, Inspection, Audit, Black Box Testing, White Box Testing, Control Flow Graphs, Coverage Metrics, Cyclomatic Complexity, Testing Framework, Defect Tracking, Strategies for Object-Oriented Testing and Model Checking. <br> Prerequisite: (0614321) |
| 0614351 | Software Project Management and Quality <br> Issues involved in software project management and the factors that affect software quality; range of standards, techniques and tools developed to support software project management and the production of high quality software; and techniques to develop software project plans, supporting software quality plans and risk management plans. Topics also covered include project management issues: client management; management of technical teams, project planning, and scheduling, risk management, configuration management, quality assurance and accreditation, legal issues. Practical work for three hours weekly is also included. <br> Prerequisite: (0614214) |
| 0614361 | Information Systems Aided Tools <br> Techniques used for the development of Computer Aided Software Engineering Tools: Analysis tools, Projects management tools, Configuration Management tools, Code generation. Practical work for three hours weekly is also included. <br> Prerequisite: (0614321) |
| 0614390 | Field Training <br> The Training Consists of (8)Week after Completing about (60) C.H According to Field Training in Striations . <br> Prerequisite: (Completing 60 C.H.) |
| 0614421 | Human-Computer Interaction <br> Models and methods of human-computer interaction. Theory of human-computer interaction. Development methods for interfaces such as user-centered design, prototyping, and participatory design. Evaluation and testing techniques, such as heuristic evaluation, the cognitive walkthrough, and usability testing. User-interface programming. Ethical and societal issues. <br> Prerequisite: (0614321) |


| $\begin{aligned} & \hline \text { Course } \\ & \text { Number } \\ & \hline \end{aligned}$ | Course Name and Description |
| :---: | :---: |
| 0614441 | Software Operation and Maintenance <br> Installation strategies for information systems: direct, parallel, single location and phased installation. Preparing training plans for installed the systems. Documenting systems including preparing user documentation. Training and supporting users. Introduction to Maintenance of information systems: types of maintenance, cost of maintenance, and maintenance management issues including alternative organizational structures, quality measurement, handling change requests, and configuration management. Maintaining websites and Electronic commerce systems. Practical work for three hours weekly is also included. <br> Prerequisite: ( 0614321 ) |
| 0614442 | Software Re-Engineering Techniques <br> Software maintenance through reengineering; computer-aided techniques to recover information from pre-existing systems; Refactoring, migration, Program transformation, Data reverse engineering, Object Oriented Reengineering. Practical work for three hours weekly is also included. <br> Prerequisite: (0614441) |
| 0614452 | Fault-Tolerant Systems <br> النظم ذات القابلية للأعطال <br> Techniques for achieving high reliability and fault-tolerance in computing systems including fault modeling and testing, reliability evaluation, and use of redundancy for fault-tolerance. <br> Prerequisite: (0614332) |
| 0614453 | Formal Methods in Software Engineering <br> Methodologies, approaches, and techniques associated with applying rigorous techniques that have a solid mathematical and logical foundation to support major software development stages, including requirement specification, software design, and software verification and validation. The main topics include: Propositional logic and Predicate logic: their syntax, semantics, and use as a formal language, Temporal Logic, Model checking and Theorem Proving. <br> Prerequisite: (0614321) |
| 0614490 | Graduation Project - Software Engineering <br> Students will work in teams on to computerize the procedures of a suggested system. Work includes performing systems' requirements analysis, functional specification, system design, and implementation. Documentation reports: interview, feasibility, software requirement specifications, and progress report at the completion of the course is required. <br> Prerequisite: (Completing 90 C.H.) |
| 0614491 | Special Topics in Software Engineering <br> Advanced topics of contemporary interest in Software Engineering. <br> Prerequisite: (Department Approval) |


[^0]:    * this Course must be Registered in a Separate Semester.

